
Honeywell

PlantScape Controller Implementation

Lesson 3

Configuring a Supervisory SCM (SCM#_REACTR)

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Notes

Introduction

The purpose of this Lesson is to give you the knowledge to be able to configure a Supervisory Sequential Control Module. Upon completion of this Lesson you will have Created a Supervisory SCM that will control other SCMs .

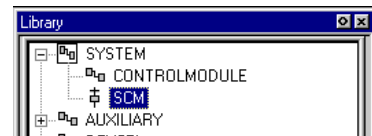
Objectives

- ❶ Create a New SCM
- ❷ Configure Steps and Transition
- ❸ Branch the SCM
- ❹ Use a Flag to allow automatic starting of the SCM

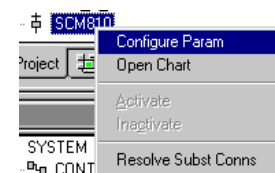
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➤ Create a New SCM

- Set up Control Builder with both the **Library** and **Project** views visible
- Click and expand the SYSTEM Library under the **Library** Tree View
- Drag a new SCM from the **Library** to the **Project** view
- Right-click on the SCM, and click on **Configure Param**



- Enter the following information on the Main tab
 - Name **SCM#_REACTR**
 - Description **REACTION SUPERVISORY**
 - KEY WORD **REACTION**
- Close SCM and Assign to **CEE0101**



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Notes

SCM_REACTOR Process Description

The SCM#_REACTR controls all other SCMs and CMs to make a complete batch.

In configuring a process it is helpful to flow chart the entire process. By doing this you will obtain an overall view of what you are trying to achieve.

The reactor Process is as follows:

- A Specified amount of Ingredient A is added to the Reactor utilizing the SCM#_XFERA. The Agitator is switched on to low speed when the level reaches a specified minimum
- After Ingredient A finishes, you will have the option of adding an amount of Ingredient B manually to the Reactor. The SCM#_REACTR is interrupted during this manual transfer, the agitator continues on low speed
- After Ingredient B finishes the Reactor is heated and cooled down (with the agitator on high speed) using the SCM#_TEMP
- The Reactor is drained with the agitator on low speed
- The amounts of Ingredient A, B and product are logged

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➤ Start Conditions

- From the **Project** Tree View, double-click the **SCM** to open it
- Configure the following information on the Invoke **Transition**

Tab	Name		Description	
Main	INVOKE_MAIN		INVOKE MAIN	
	Description		Condition Expression	Gate
Condition #1	MANUAL START FLAG		CM#_FLAGS.REACTION.PVFL = 1	P1
Condition #2				
Condition #3				
Condition #4				
Gates	Pri Gate (1)	Pri Gate (2)	Pri Gate (3)	Secondary Gate
	CONNECT			CONNECT

- Click **OK**

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Notes

Start Up

An SCM can be commanded to start through Station. Here we add another method of starting the SCM, namely that if Flag **REACTION** is turned on, the SCM will start from the Idle State.

In **CM#_FLAGS** we configured a block called **REACTION**. The code above looks to that CM to see if the flag is on (1) or off (0). The flag in the Off state will not keep us from being able to start the SCM with a Start command in Station, it will just give us the option of using the flag also.

Configuring a Supervisory SCM (SCM#_REACTR)**Honeywell****➤ Adding and Configuring a Step**

- Scroll down in the **REACTR_SCM** to a fresh screen
- Drag and drop a Step from the **Library** tab into the SCM control drawing and position it under the **START_UP** Transition

Tab	Name		Description	
Main	INITIALIZE		INITIALIZE	
	Wait Time	5	Active Time	240
	Description		Output Expression	
Out #1	COMMAND SCM#_XFERA TO START		SCM#_XFERA.COMMAND := 2	
Out #2	RESET REACTOR TOTALIZER		CM#_ACCA.TOTAL_REACTR.COMMAND := 3	

- Click **OK**
- Wire the **START_UP Transition** to the **INITIALIZE Step**

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Notes**Starting SCM#_XFERA**

In our Process the first thing we want to do is start the XFERA_SCM. In the first Step Output we give the command

SCM#_XFERA.COMMAND := 2

This statement tells the SCM to change it's state to 2 (Reference Page 7-23, SCM Commands).



➤ **Adding and Configuring a Transition**

- Scroll down in the **REACTR_SCM** to a fresh screen
- Drag and drop a Transition from the **Library** tab into the SCM control drawing and position it under the **INITIALIZE** Step

Tab	Name	Description
Main	WAIT_MIN_LEVEL	WAIT MIN LEVEL
	Description	Condition Expression Gate
	WAIT FOR MIN LEVEL	CM#_LVLA.LEVEL_REACTR.PV >= 25.0 P1
	Condition #2	
	Condition #3	
Gates	Pri Gate (1)	Pri Gate (2) Pri Gate (3) Secondary Gate
	CONNECT	CONNECT

- Click **OK**
- Wire the **INITIALIZE Step** to the **WAIT_MIN_LEVEL** Transition

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Notes

Waiting For a Minimum Level

In this Transition we are telling the SCM#_REACTION to wait here until 25 Gallons of ingredient A has been transferred to the Reactor. In our process we do not start the Agitator in an empty Reactor, therefore we code the SCM to wait for a desired amount of product.

Configuring a Supervisory SCM (SCM#_REACTR)**Honeywell****➤ Adding and Configuring a Step**

- Scroll down to a fresh screen
- Drag and drop a Step from the **Library** tab into the SCM control drawing and position it under the **WAIT_MIN_LEVEL** Transition

Tab	Name	Description
Main	START_AGITATOR	START_AGITATOR
	Wait Time	0
	Active Time	240
	Description	Output Expression
Out #1	AGIT MODEATTR TO PGM	CM#_AGIT101.DEVCTLA.MODEATTR := 2
Out #2	START_AGITATOR LOW	CM#_AGIT101.DEVCTLA.GOP := 4
Out #3	CM#_PMP103 TO PROGRAM	CM#_PMP103.DEVCTLA.MODEATTR := 2
Out #4	CM#_FV103 TO PROGRAM	CM#_FV103.DEVCTLA.MODEATTR := 2

- Click **OK**
- Wire the **WAIT_MIN_LEVEL** Transition to the **START_AGITATOR** Step

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Notes**Starting the Agitator**

Our Agitator is controlled by a Device Control Block. To start it we will need to place the Device Control Block in Program Mode Attribute.

CM#_AGIT101.DEVCTLA.MODEATTR := 2

This command tells the Device Control Block to change to Program Mode Attribute. All CMs and SCMs must be in Program Mode Attribute for an SCM to issue internal commands to it. Our next command is

CM#_AGIT101.DEVCTLA.GOP := 4

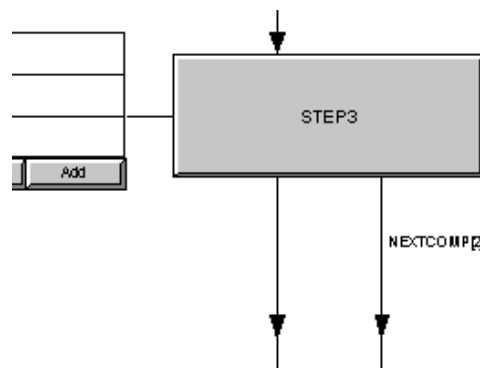
Using this command we are setting the Device Control Block to S0(Low).

(Reference 7-23, Device Control Block States GOP/GPV)

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➤ Branching

- Right Click on the **START_AGITATOR** Step and add the following pin
 - NEXTCOMP[2] **Out Bottom**
- We added a Pin to this Step called NEXTCOMP[2]. This Pin gives us the ability to Branch off to a second set of Steps and Transitions. In doing this we can configure two different sets of conditions in our SCM.



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Notes

Branching

Branching allows the SCM to take different paths based on different Transition Conditions being true. Here, we are giving the operator the option of interrupting the SCM to manually add Ingredient B if required. Branching always comes from a Step into a Transition. There can be a maximum of 10 branches coming out of a Step.

Branching is not a parallel execution. The branches are evaluated in order. NEXTCOMP[1] to NEXTCOMP[2], and the first one to have true conditions is the branch that is executed.



➤ **Branching** ...continued

- Branch Conditions (Below is an explanation of the Steps and Transitions to be constructed in the next few pages)
 - The first Branch Transition checks for the following to be true
 - **CM#_AGIT101** is on low
 - **SCM#_XFERA** is complete
 - Checks to see if **ING_B** flag is off (No Ingredient B will be added)
 - The second Branch Transition checks for the following to be true
 - **CM#_AGIT101** is on low
 - **SCM#_XFERA** is complete
 - Checks to see if **ING_B** flag is on (Ingredient B will be added)
- We will configure the second transition next

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Notes

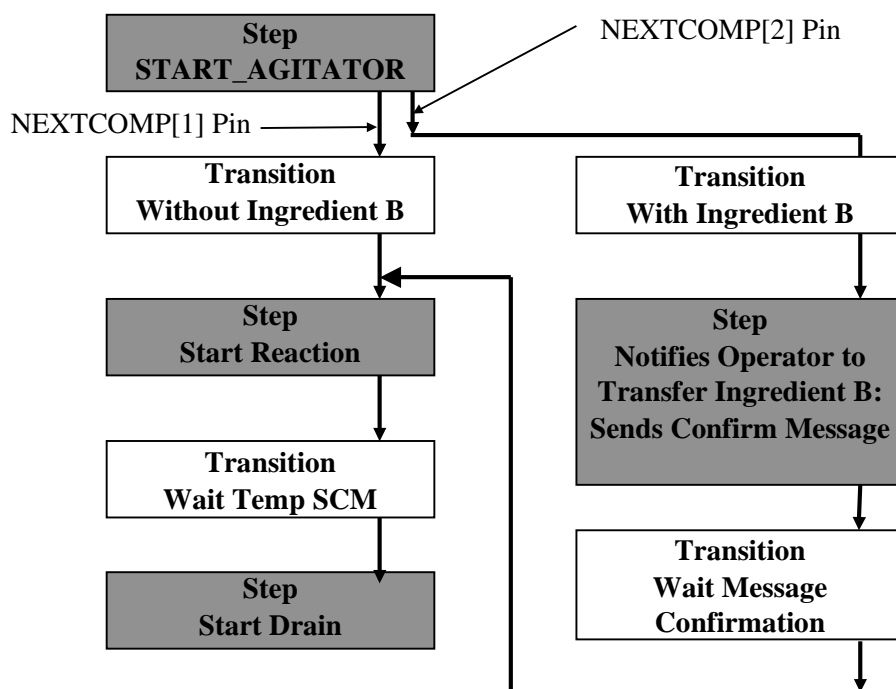
Branching

An SCM can have multiple endings, i.e. branches do not need to come back together. Then the SCM code ends in which ever branch is active, and goes to a completed status.

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➤ **Branching** ...continued

- Below is a drawing of the SCM development



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Notes

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➤ Adding and Configuring a Transition (With Ingredient B)

- Scroll down **and** to the **right** to a fresh screen
- Drag and drop a Transition from the **Library** tab into the SCM control drawing and position it under and to the right of the **START_AGITATOR** Step

Tab	Name	Description
Main	WITH_ING_B	WITH INGREDIENT B
	Description	Condition Expression Gate
Condition #1	WAIT FOR AGITATOR ON LOW	CM#_AGIT101.DEVCTLA.GPV = 4 P1
Condition #2	WAIT FOR SCM#_XFERA COMPLETE	SCM#_XFERA.STATE = 5 P2
Condition #3	YES ING B (FLAG ON)	CM#_FLAGS.ING_B.PVFL = 1 P3
Condition #4		
Gates	Pri Gate (1)	Pri Gate (2) Pri Gate (3) Secondary Gate
	CONNECT	CONNECT CONNECT AND

- Click **OK**
- Wire the **START_AGITATOR** Step (NEXTCOMP[2] pin) to the **WITH_ING_B** Transition

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Notes

With Ingredient B

The with Ingredient B branch will be taken if the ING_B flag is on. This transition will wait for the Agitator to be on low and the SCM#_XFERA to complete. Once both are true and the flag is in the on position

CM#_FLAGS.ING_B.PVFL = 1

the branch will then continue.

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➤ Adding and Configuring a Step

- Scroll down to a fresh screen
- Drag and drop a Step from the **Library** tab into the SCM control drawing and position it under the **WITH_ING_B** Transition

Tab	Name		Description	
Main	MANUALLY_ADD_B		MANUALLY ADD B	
	Wait Time	0	Active Time	240
	Description		Output Expression	
Out #1	MESSAGE TO CHARGE B		CM#_MESSAGES.XFERB.SENDFL[2] := 1	
Out #2				
Out #3				
Out #4				

- Click **OK**
- Wire the **WITH_ING_B** Transition to the **MANUALLY_ADD_B** Step

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Notes

Signal to the Operator

Here we are adding a message for the operator. We added a Confirm message to **CM#_MESSAGES** in the **XFERB** block to tell the operator to charge Ingredient B. The operator will manually charge B and then confirm the message.

The SCM waits for the confirmation flag before it proceeds.

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➤ Adding and Configuring a Transition

- Scroll down to a fresh screen
- Drag and drop a Transition from the **Library** tab into the SCM control drawing and position it under the **MANUALLY_ADD_B** Step

Tab	Name	Description
Main	MSSG_CNFRM	WAIT MSSG CONFIRM
	Description	Condition Expression Gate
Condition #1	WAIT CONFIRMATION	CM#_MESSAGES.XFERB .CONFIRMED[2] P1
Condition #2		
Condition #3		
Condition #4		
	Pri Gate (1)	Pri Gate (2) Pri Gate (3) Secondary Gate
Gates	CONNECT	CONNECT

- Click **OK**
- Wire the **MANUALLY_ADD_B** Step to the **MSSG_CNFRM** Transition

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Notes

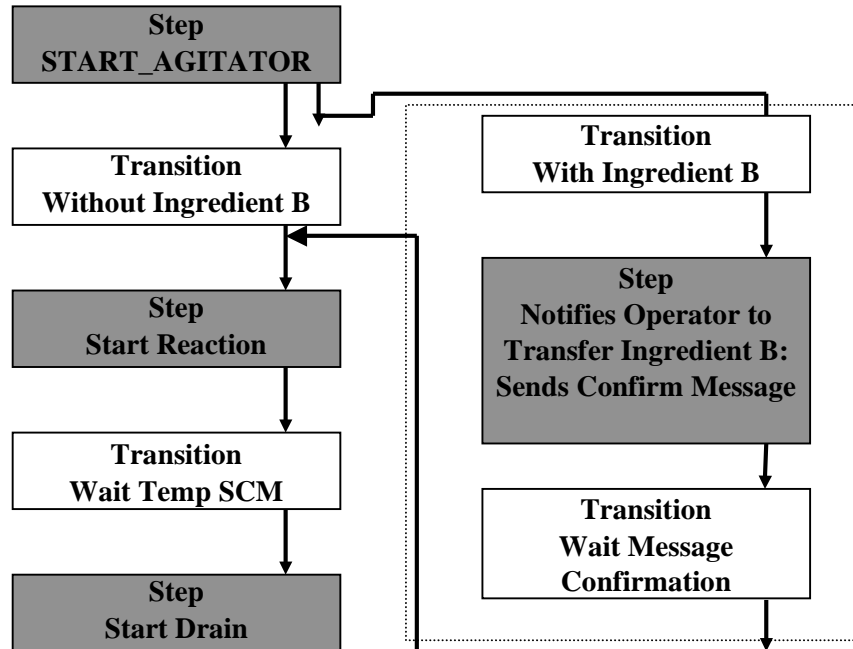
Required Transition

In order for a Confirm Message to pause a SCM, a Transition condition must wait for the message's Confirm flag to go true. This happens when the message is confirmed in the Station Message Summary page.



► Branching ...continued

- Now you have completed the **with Ingredient B** branch. From this point we will return our configuration to the **without ingredient B** Transition.
- The Without B Transition and Start Reaction Step must be in place to make the wiring connections



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Notes

[illegible]



➤ **Adding and Configuring a Transition**

- Scroll up and **left** to a fresh screen
- Drag and drop a Transition from the **Library** tab into the SCM control drawing and position it under the **START_AGITATOR** Step

Tab	Name	Description		
Main	NO_ING_B	NO INGREDIENT B		
	Description	Condition Expression		Gate
Condition #1	WAIT FOR AGITATOR ON LOW	CM#_AGIT101.DEVCTLA.GPV = 4		P1
Condition #2	WAIT FOR SCM#_XFERA COMPLETE	SCM#_XFERA.STATE = 5		P2
Condition #3	NO INGR B (FLAG OFF)	CM#_FLAGS.ING_B.PVFL = 0		P3
Condition #4				
Gates	Pri Gate (1)	Pri Gate (2)	Pri Gate (3)	Secondary Gate
	CONNECT	CONNECT	CONNECT	AND

- Click **OK**
- Wire the **START_AGITATOR** Step to the **NO_ING_B** Transition

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Notes

Without Ingredient B

The without Ingredient B branch will be taken if the ING_B flag is in the off position. This transition will wait for the Agitator to be on low and SCM#_XFERA to complete. Once both are true and the flag is in the off position:

CM#_FLAGS.ING_B.PVFL = 0

the branch will then continue.



➤ Adding and Configuring a Step

- Scroll down in the **REACTR_SCM** to a fresh screen
- Drag and drop a Step from the **Library** tab into the SCM control drawing and position it under the **NO_ING_B** Transition

Tab	Name		Description	
Main	START_REACTION		START REACTION	
	Wait Time	0	Active Time	240
	Description		Output Expression	
Out #1	RESET XFERA		SCM#_XFERA.COMMAND := 3	
Out #2	AGITATOR TO HIGH SPEED		CM#_AGIT101.DEVCTLA.GOP := 5	
Out #3	START TEMPERATURE SCM		SCM#_TEMP.COMMAND := 2	
Out #4				

- Click **OK**
- Wire the **NO_ING_B** Transition to the **START REACTION** Step
- Wire the **REQUIRED_TRANSITION** Transition to the **START REACTION** Step

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Notes

Start Reaction

Here we are creating the reaction in our Reactor. Our Step Output #1 is designed to return our Tank A Transfer SCM to the Idle state. This is important in preparing the SCM for later use.

The wiring is more complicated in this step. Here we are making the return connection from our second branch. To better understand how the connection is to be made refer to the diagram on 8-43.



➤ **Adding and Configuring a Transition**

- Scroll down in the **REACTR_SCM** to a fresh screen
- Drag and drop a Transition from the **Library** tab into the SCM control drawing and position it under the **START REACTION Step**

Tab	Name	Description
Main	WAIT_TEMP	WAIT TEMP
	Description	Condition Expression Gate
Condition #1	WAIT_TEMP_SCM COMPLETE	SCM#_TEMP.STATE = 5 P1
Condition #2	WAIT_TEMP_SCM ABORTED	SCM#_TEMP.STATE = 17 P1
Condition #3		
Condition #4		
Gates	Pri Gate (1)	Pri Gate (2) Pri Gate (3) Secondary Gate
	OR	CONNECT

- Click **OK**
- Wire the **START REACTION Step** to the **WAIT_TEMP Transition**

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Notes

TEMP_SCM Complete or Aborted

Here we wait for the SCM#_TEMP to either go to Completed (normal operation) or to Aborted (abnormal operation). Later we will add an Abort Handler to to the SCM#_TEMP.



➤ Adding and Configuring a Step

- Scroll down in the **REACTR_SCM** to a fresh screen
- Drag and drop a Step from the **Library** tab into the SCM control drawing and position it under the **WAIT_TEMP** Transition

Tab	Name	Description
Main	START_DRAIN	
	Wait Time	0
	Active Time	240
	Description	Output Expression
Out #1	AGITATOR TO LOW	CM#_AGIT101.DEVCTLA.GOP := 4
Out #2	STOP DRAIN TOTALIZER	CM#_ACCA.TOTAL_REACTR.COMMAND := 2
Out #3	RESET DRAIN TOTALIZER	CM#_ACCA.TOTAL_REACTR.COMMAND := 3
Out #4	SET DRAIN TARGET = REACTR LVL	CM#_ACCA.TOTAL_REACTR.ACCTV := CM#_LVLA.LEVEL_REACTR.PV
Out #5	START DRAIN TOTALIZER	CM#_ACCA.TOTAL_REACTR.COMMAND := 1
Out #6	OPEN DRAIN VALVE	CM#_FV103.DEVCTLA.GOP := 5

- Click **OK**
- Wire the **WAIT_TEMP Transition** to the **START_DRAIN Step**

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Notes

[illegible]



➤ Adding and Configuring a Transition

- Scroll down in the **REACTR_SCM** to a fresh screen
- Drag and drop a Transition from the **Library** tab into the SCM control drawing and position it under the **START_DRAIN** Step

Tab	Name		Description	
Main	WAIT_DRAIN_OPEN		WAIT DRAIN OPEN	
	Description		Condition Expression	Gate
Condition #1	WAIT DRAIN OPEN		CM#_FV103.DEVCTLA.GPV = 5	P1
Condition #2				
Condition #3				
Condition #4				
Gates	Pri Gate (1)	Pri Gate (2)	Pri Gate (3)	Secondary Gate
	CONNECT			CONNECT

- Click **OK**
- Wire the **START_DRAIN** Step to the **WAIT_DRAIN_OPEN** Transition

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Notes



➤ Adding and Configuring a Step

- Scroll down in the **REACTR_SCM** to a fresh screen
- Drag and drop a Step from the **Library** tab into the SCM control drawing and position it under the **WAIT_DRAIN_OPEN** Transition

Tab	Name				Description			
Main	START_DRN_PUMP				START DRAIN PUMP			
	Wait Time		0		Active Time		240	
	Description				Output Expression			
Out #1	START DRAIN PUMP				CM#_PMP103.DEVCTLA.GOP := 5			
Out #2	RESET SCM#_TEMP				SCM#_TEMP.COMMAND := 3			
Out #3	STOP AGITATOR				CM#_AGIT101.DEVCTLA.GOP := 6			
Out #4								

- Click **OK**
- Wire the **WAIT_DRAIN_OPEN Transition** to the **START_DRN_PUMP Step**

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Notes

[illegible]



➤ Adding and Configuring a Transition

- Scroll down in the **REACTR_SCM** to a fresh screen
- Drag and drop a Transition from the **Library** tab into the SCM control drawing and position it under the **START_DRN_PUMP** Step

Tab	Name		Description	
Main	WAIT_DRAIN		WAIT DRAIN	
	Description		Condition Expression	Gate
Condition #1	WAIT REACTOR EMPTY		CM#_LVLA.LEVEL_REACTR.PV <= 0.0	P1
Condition #2				
Condition #3				
Condition #4				
Gates	Pri Gate (1)	Pri Gate (2)	Pri Gate (3)	Secondary Gate
	CONNECT			CONNECT

- Click **OK**
- Wire the **START_DRN_PUMP** Step to the **WAIT_DRAIN** Transition

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Notes

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This completes....

PlantScape Controller Implementation

Lesson 3

**Configuring a Supervisory SCM
(REACTR_SCM)**

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Notes
