

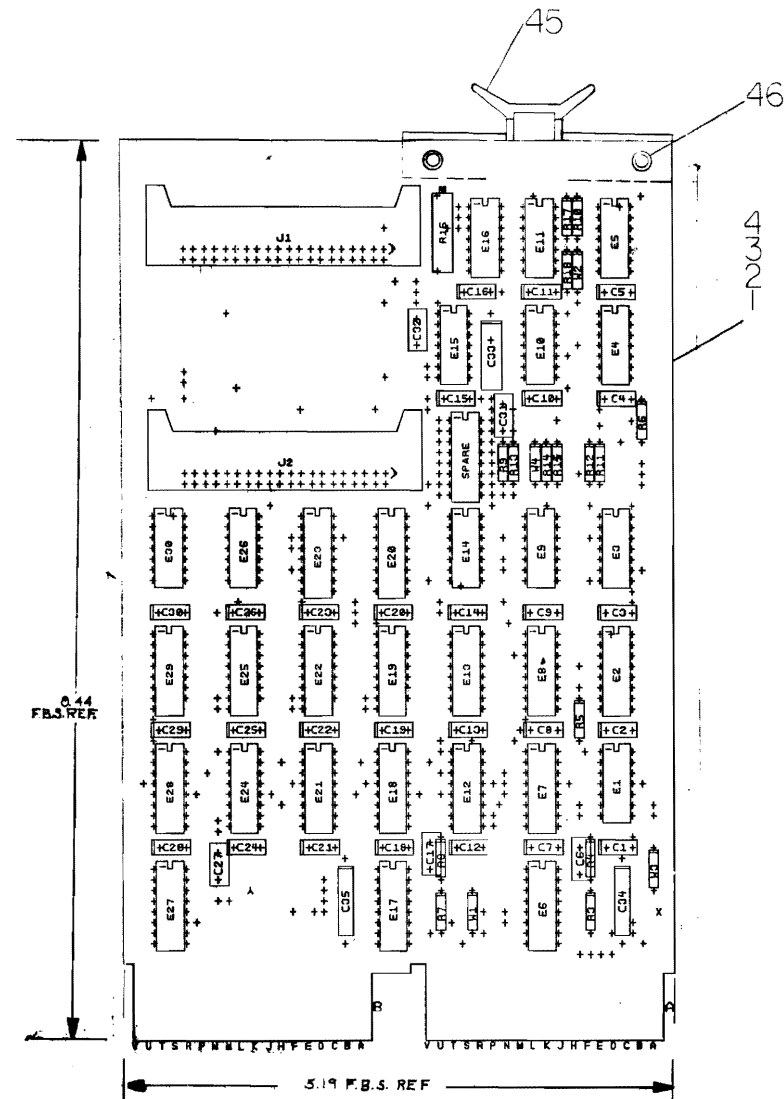
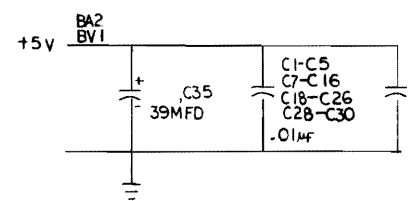
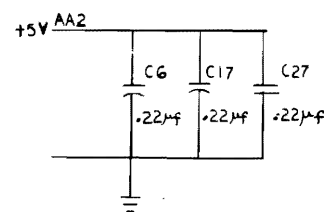


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**NOTES:**

- BD INIT L AND BD INIT H ARE SIGNALS GENERATED BY THIS MODULE THAT ARE USED ON THIS MODULE.
- A STANDARD ROM STARTING LOCATION FOR THE FOLLOWING BOOTSTRAPS HAVE BEEN ESTABLISHED. ALL FUTURE REV II-X'S THAT INCLOR ANY OF THESE BOOTSTRAPS SHOULD USE THE SAME STARTING LOCATIONS. IF A NEW BOOTSTRAP IS ESTABLISHED, PLEASE ECO THIS NOTE TO INCLUDE THE DEVICE AND STARTING LOCATION.

BOOTSTRAP	STARTING LOCATION
.RX01	165242
.ABSOLUTE LOADER	165406
.RK05	165650
.CPU DIAGNOSTIC (MEMORY ADDIFYING)	173302
.CPU DIAGNOSTIC (NON-MEMORY MODIFYING)	173000
.MEMORY DIAGNOSTIC	173626
.ODT	



REF	REF	REF	REF	REF	REF	REF	REF	REF	REF	X-Y COORDINATE HOLE LOCATION	K-CO-M9400-B-4	ITEM NO.
REF	REF	REF	REF	REF	REF	REF	REF	REF	REF	ASSY/DRILLING HOLE LAYOUT	D-AH-M9400-B-5	2
REF	REF	REF	REF	REF	REF	REF	REF	REF	REF	MODULE ECO HISTORY	B-MH-M9400-B-6	3
1	1	1	1	1	1	1	1	1	1	ETCHED CIRCUIT BOARD	5011903	4
27	27	27				27			27	C1 THRU C5, C7 THRU C16, C18 THRU C26, C28, C29, C30	1001610-01	5
3	3	3				3	3		3	C6, C17, C27	1010274	6
1	1	1				1			1	C31	1000026	7
1	1	1				1			1	C32	1005820	8
1	1	1				1			1	C33	1005784	9
2	2	2	2	2	2	2	2	2	2	C34, C35	1000076	10
2			2	2						J1, J2	1209941-02	11
<del>4</del>	<del>4</del>	<del>4</del>	<del>4</del>	<del>4</del>	<del>4</del>	<del>4</del>	<del>4</del>	<del>4</del>	<del>4</del>	<del>IC SOCKET</del>	<del>1211813</del>	<del>12</del>
1	1	1				1			1	R9	1302379	13
<del>1</del>	<del>1</del>	<del>1</del>	<del>1</del>	<del>1</del>	<del>1</del>	<del>1</del>	<del>1</del>	<del>1</del>	<del>1</del>	<del>R8</del>	<del>1300285</del>	<del>14</del>
<del>2</del>	<del>2</del>	<del>2</del>	<del>2</del>	<del>2</del>	<del>2</del>	<del>2</del>	<del>2</del>	<del>2</del>	<del>2</del>	<del>R11, R13</del>	<del>1300295</del>	<del>15</del>
4	4	4				4			4	R4, R8, R11, R13	1300295	18
<del>1</del>	<del>1</del>	<del>1</del>	<del>1</del>	<del>1</del>	<del>1</del>	<del>1</del>	<del>1</del>	<del>1</del>	<del>1</del>	<del>R7</del>	<del>1301424</del>	<del>17</del>
<del>2</del>	<del>2</del>	<del>2</del>	<del>2</del>	<del>2</del>	<del>2</del>	<del>2</del>	<del>2</del>	<del>2</del>	<del>2</del>	<del>R12, R14</del>	<del>1301424</del>	<del>18</del>
4	4	4				4			4	R3, R7, R12, R14	1301424	19
4	4	4				4			4	R5, R6, R10, R15	1300365	20
1	1	1				1			1	R16	1309143-13	21
1	1	1				1			1	R17	1300447	22
1	1	1				1			1	R18	1301874	23
1	1	1				1			1	E16	1909886	24
1	1	1				1			1	E9	1910155	25
4	4	4				4			4	E3, E5, E10, E26	1905547	28
1	1	1				1			1	E1	1909705	27
1	1	1				1			1	E14	1909004	28
1	1	1				1			1	E11	1910878	29
2	2	2				2			2	E4, E30	1905575	30
6	6	6				6			6	E7, E12, E18, E21, E24, E28	1911579	31
1	1	1				1			1	E15	1911038	32
2	2	2				2			2	E20, E23	1912951	33
1	1	1				1			1	E2	1912395	34
2	2	2				2			2	E8, E13	1910852	35
1						1			1	E19	23874A9-00	38
1						1			1	E22	23875A9-00	37
1						1			1	E25	23876A9-00	38
1						1			1	E29	23877A9-00	39
	3					3			3	E6, E17, E27	1311003-01	40
3										E6, E17, E27	1311003-02	41
			1	1						W1	9009185	42
2	2	2				2			2	W2, W4	9009185	43
1	1	1	1	1	1	1	1	1	1	W3	9009185	44
1	2	2	1	1	2	2	2	2	2	HANDLE, FLIP CHIP MAGENTA	9008337-06	45
4	4	4	4	4	4	4	4	4	4	EYELET	9006732	46
1	1	1	1	1	1	1	1	1	1	SPLIT LUG	9006735	47
1										SPACER	9009781	49

M9400-YJ  
 M9400-YH  
 M9400-YF  
 M9400-YE  
 M9400-YD  
 M9400-YC  
 M9400-YB  
 M9400-YA

IC TYPE	GND	+5V
IC 5624	8	16
IC 8136	8	14
IC 74174	8	16
IC 8556	8	16
IC 8641	8	16

GND AND 5V ARE USUALLY PIN 7 AND 14 RESPECTIVELY EXCEPTS ARE STATED ABOVE

IC PIN LOCATIONS

SEMICONDUCTOR CONVERSION CHART

DEC NO.	EIA NO.	DEC NO.	EIA NO.
1000000	1000000	1000000	1000000
1000001	1000001	1000001	1000001
1000002	1000002	1000002	1000002
1000003	1000003	1000003	1000003
1000004	1000004	1000004	1000004
1000005	1000005	1000005	1000005
1000006	1000006	1000006	1000006
1000007	1000007	1000007	1000007
1000008	1000008	1000008	1000008
1000009	1000009	1000009	1000009
1000010	1000010	1000010	1000010

QTY REF. DESIGNATION DESCRIPTION PART NO. ITEM NO.

FIRST USED ON OPTION MODEL

ETCH BOARD REV. C

PARTS LIST

DRN. DATE  
 CHK'D. DATE  
 ENG. DATE  
 PROJ. ENG. DATE  
 PROD. DATE

NEXT HIGHER ASSY

SCALE

SHEET 1 OF 5

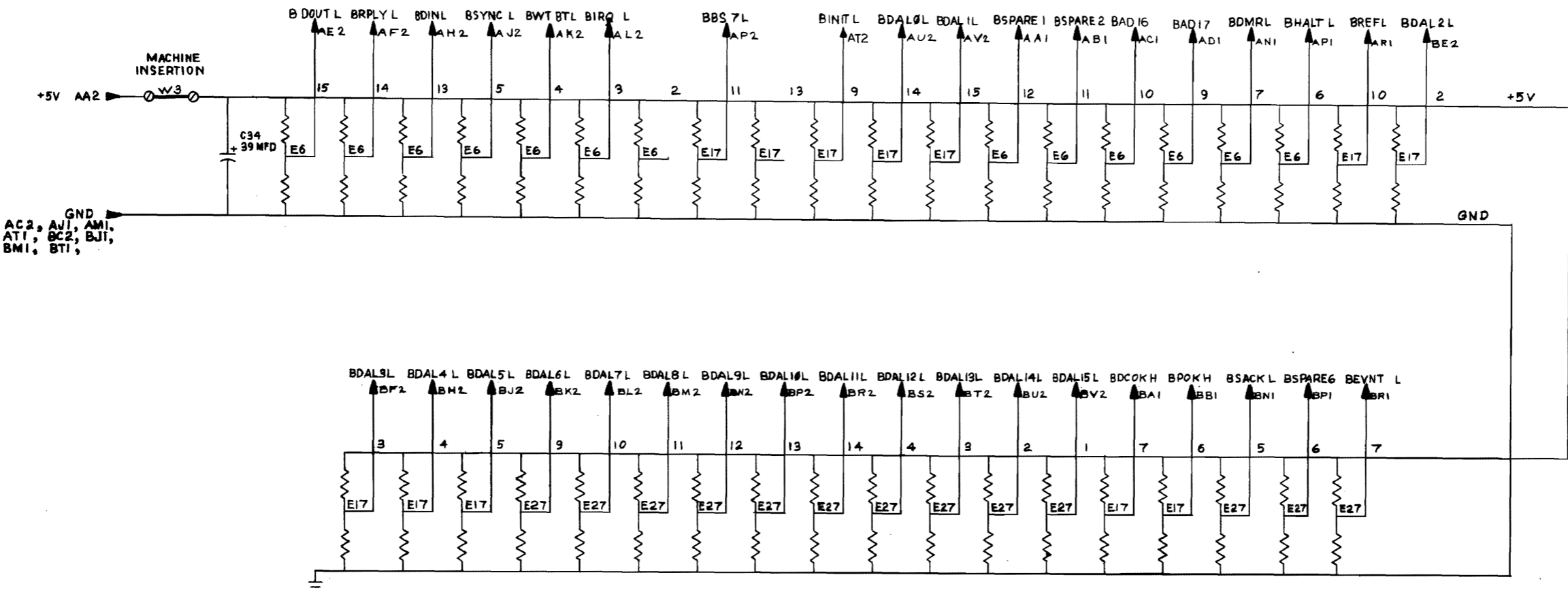
digital

TITLE LSI REF. BOOT CABLE CONN.

SIZE CODE NUMBER REV.  
 DCS M9400-0-1 F

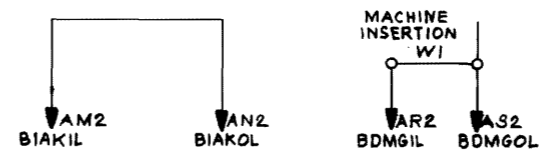
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SIZE CODE NUMBER  
DCS M9400-0-1 2

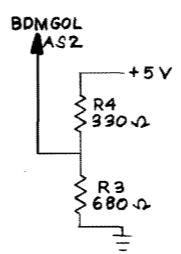


MACHINE INSERTION  
+5V AA2

GND  
AC2, AJ1, AM1,  
AT1, BC2, BJ1,  
BM1, BT1



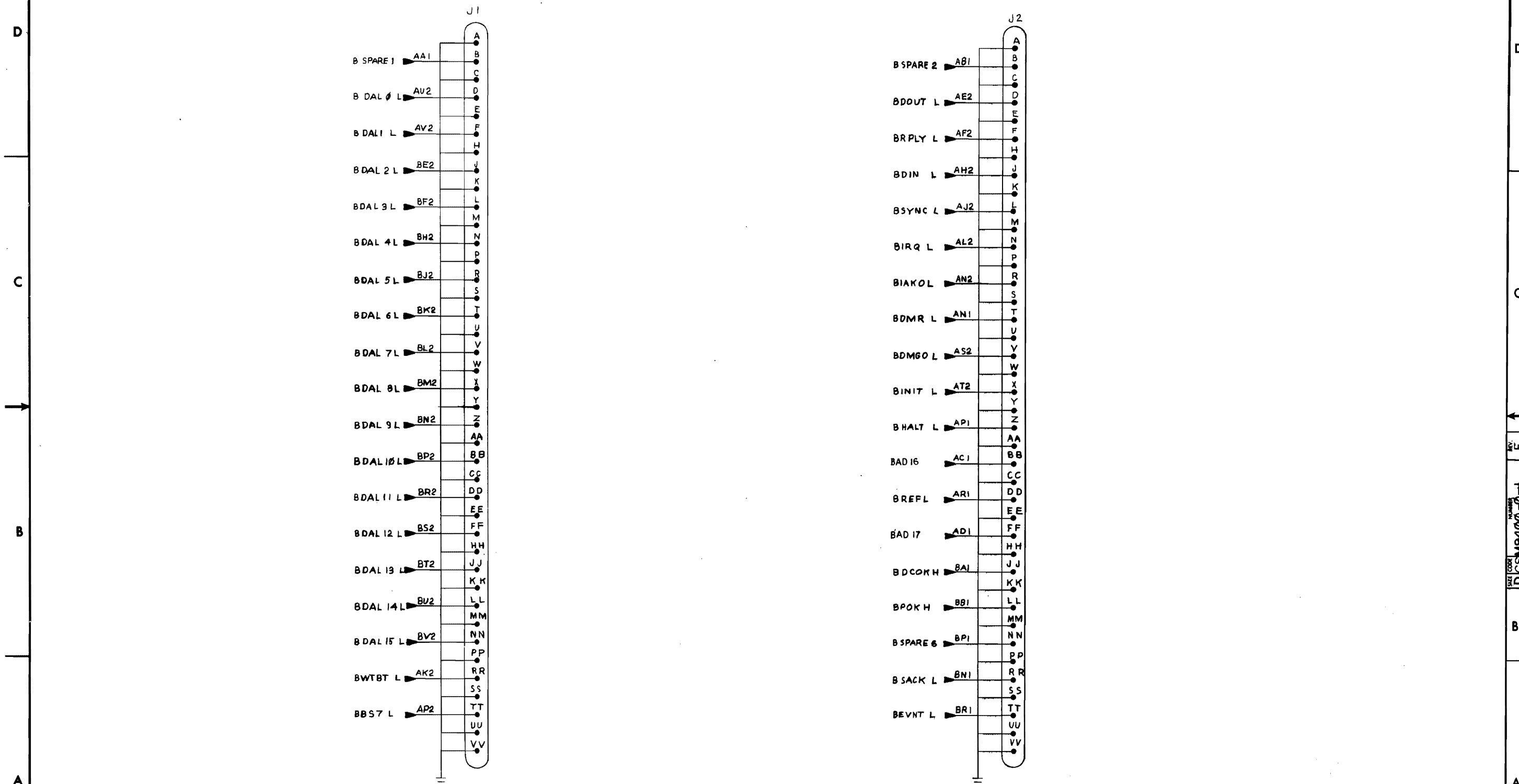
NOTE:  
GROUND IS ON PIN 8  
+5V IS ON PIN 16 OF EACH  
RESISTOR PACK.



REVISIONS		
CHK	CHANGE NO.	REV.

TITLE: LSI REF BOOT CABLE CONN  
SIZE CODE: DCS M9400-0-1  
NUMBER: 2  
REV: F

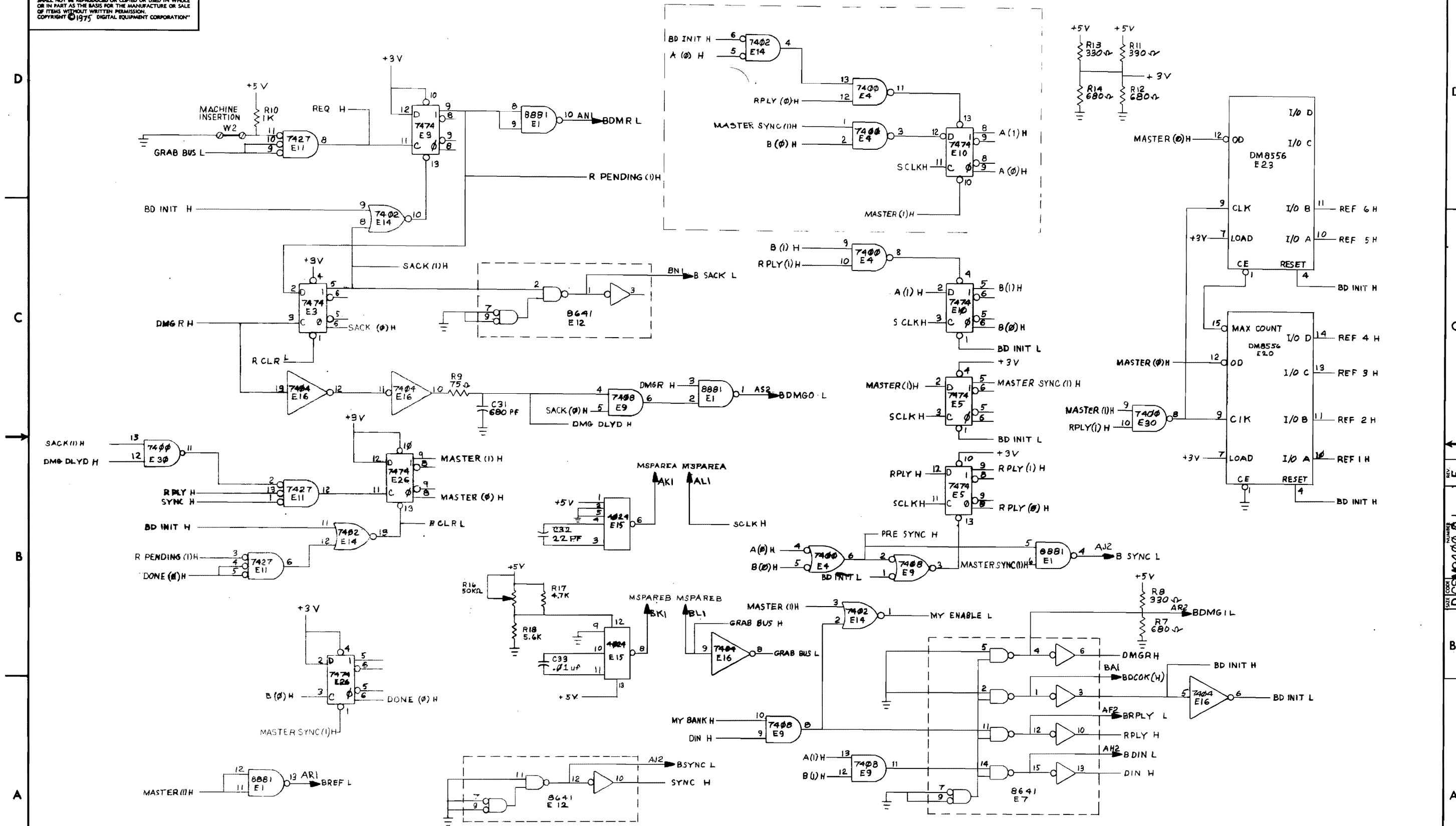
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REVISIONS		
CHK	CHANGE NO.	REV.

REV. F  
 NUMBER  
 DCSM9400-0-1  
 SIZE (CROSS)

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REVISIONS		
CHK	CHANGE NO.	REV.





4

3

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REV.

NUMBER  
REV11-0-3

SIZE CODE  
KCS

2

1

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596	GETNUM - GET OCTAL NUMBER INTO RO
623	OD - HALT FOR MICRO-ODT FUNCTIONS
664	RXV11 - FLOPPY DISK BOOTSTRAP
722	ABSLDR - ABSOLUTE BINARY LOADER -- V007A
876	RK11 - DISK DRIVE BOOTSTRAP

B

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FIRST USED ON OPTION MODEL	QTY.	DESCRIPTION	PART NO.	ITEM NO.
LS111		PARTS LIST		
	DRN.	DATE	 <b>digital</b> EQUIPMENT CORPORATION <small>MAYNARD, MASSACHUSETTS</small>	
	<i>D. Neely</i>	3 MAR 76		
	CHK'D.	DATE		
	<i>D. Neely</i>	4 MAR 76		
	ENG.	DATE		
	<i>Tom Whitaker</i>	3/11/76		
	PROJ. ENG.	DATE	TITLE LS111 ROM LIST/BOOT NO. 1	
	<i>M.E. Lutz</i>	3/12/76		
	PROD.	DATE		
	<i>[Signature]</i>	3-15-76		
	NEXT HIGHER ASSEMBLY			
	B-DD-REV11-0		SIZE CODE	NUMBER
	SCALE		KCS	REV11-0-3
	SHEET 1 OF 26		DIST.	

A

REVISIONS	REV.	
	CHANGE NO.	
CHK		

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SH # 2

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.SBTTL DEFINITIONS

000000	L,CKSM	=	X0
000000	R0	=	X0
000001	L,ADR	=	X1
000001	R1	=	X1
000002	L,BC	=	X2
000002	R2	=	X2
000003	L,BYT	=	X3
000003	R3	=	X3
000004	R4	=	X4
000005	L,PYR	=	X5
000005	R5	=	X5
000006	SP	=	X6
000007	PC	=	X7
177560	TKS	=	177560 JKEYBOARD STATUS REGISTER
177562	TKB	=	177562 JKEYBOARD BUFFER REGISTER
177564	TPS	=	177564 JCONSOLE PRINTER STATUS REGISTER
177566	TPB	=	177566 JCONSOLE PRINTER BUFFER REGISTER
000015	CR	=	15 JCARriage RETURN
000012	LF	=	12 JLINE FEED
177170	RXCS	=	177170 JFLOPPY DISK COMMAND STATUS REGISTER
177550	PCCS	=	177550 JPC11 COMMAND STATUS REGISTER
177404	RKCS	=	177404 JWORD COUNT REGISTER FOR RK11
002000	BIT10	=	002000 JBIT 10 MASK
100000	BIT15	=	100000 JBIT 15 MASK
020040	BIT5.13	=	020040 JBIT 5 & 13 MASK



SH#5

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115
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125 173104 012702 173264 TEST3: MOV #T3DATA,R2 ;MOVE DATA ADDRESS TO R2
126 173110 011201 MOV (R2),R1 ;MOVE TO (T3DATA) TO R1, (SM1)
127 173112 022201 CMP (R2)+,R1 ;CHECK DATA, (SM2)
128 173114 001377 BNE . ;LOOP IF INCORRECT DATA
129 173116 063201 ADD @ (R2)+,R1 ;ADD T3DATA TO R1, (SM3)
130 173120 165201 SUB @-(R2),R1 ;SUBTRACT T3DATA FROM R1, (SM5)
131 173122 044201 BIC -(R2),R1 ;CLEAR R1 BY NAND WITH ITSELF, (SM4)
132 173124 056201 BIS 4(R2),R1 ;INSERT ALL 1'S IN R1, (SM6)
133 173130 037201 BIT @6(R2),R1 ;TEST ANY BITS SET, (SM7)
134 173134 001777 BEQ . ;LOOP IF NOT
135 173136 074101 XOR R1,R1 ;CLEAR R1 BY XOR WITH SELF
136 173140 001377 BNE . ;LOOP IF NOT ZERO
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148 173142 012701 173152 TEST4: MOV #JMP1,R1 ;LOAD ADDRESS FOR JUMP
149 173146 000111 JMP (R1) ;JUMP TO JMP1, (DM1)
150 173150 000777 BR . ;LOOP IF JUMP FAILS
151 173152 022121 JMP1: CMP (R1)+,(R1)+ ;ADJUST POINTER FOR JMP3 ADDRESS
152 173154 000131 JMP @ (R1)+ ;GET ADDR OF ADDR FOR JUMP TO JMP3, (DM3)
153 173156 173160 .WORD JMP3 ;ADDRESS MODE 3 JUMP
154 173160 000161 000006 JMP3: JMP 6(R1) ;JUMP AHEAD BY 4 TO JMP6, (DM6)
155 173164 000777 BR . ;LOOP IF JUMP FAILED
156
```

SH # 6

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158
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166 173166 012701 173274 TEST5: MOV #T5DATA,R1 ;LOAD TEST DATA ADDRESS
167 173172 005767 TST T5DATA ;SHOULD BE 100000, (DM6)
168 173176 100377 BPL . ;LOOP IF NOT MINUS
169 173200 105767 000070 TSTR T5DATA ;SHOULD BE ZERO, (DM6)
170 173204 001377 BNE . ;LOOP IF NOT ZERO
171 173206 105721 TSTB (R1)+ ;TEST LOW ORDER BYTE = 0, (DM2)
172 173210 001377 BNE . ;LOOP IF NOT ZERO
173 173212 105711 TSTB (R1) ;TEST HI ORDER BYTE = 200, (DM1)
174 173214 100377 BPL . ;LOOP IF NOT MINUS
175 173216 105741 TSTB -(R1) ;TEST LOW ORDER BYTE = 0, (DM4)
176 173220 001377 BNE . ;LOOP IF NOT ZERO
177 173222 005721 TST (R1)+ ;TEST (T5DATA) = 100000, (DM2)
178 173224 100377 BPL . ;LOOP IF NOT MINUS
179 173226 005711 TST (R1) ;TEST (T5DATA+2) = 0, (DM1)
180 173230 001377 BNE . ;LOOP IF NOT ZERO
181 173232 005741 TST -(R1) ;TEST (T5DATA) = 100000, (DM4)
182 173234 100377 BPL . ;LOOP IF NOT MINUS
183
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194 173236 012701 173300 TEST6: MOV #T6DATA,R1 ;LOAD DATA ADDRESS
195 173242 112102 MOVB (R1)+,R2 ;LOAD 377 IN R2
196 173244 141102 BICB (R1),R2 ;COMPLEMENT BITS 0,3,5,7 IN R2
197 173246 131102 BITB (R1),R2 ;TEST BITS 0,3,5,7 = 0
198 173250 001377 BNE . ;LOOP IF SET
199 173252 151102 BISB (R1),R2 ;SET BITS 0,3,5,7
200 173254 124102 CMPB -(R1),R2 ;TEST R2 = 377
201 173256 001377 BNE . ;LOOP IF NOT EQUAL
202
203 173260 000167 171522 JMP K805 ;GO TO KEYBOARD ROUTINE
204
205 173264 173264 T3DATA: .WORD T3DATA ;WARNING = THIS DATA IS POSITION
206 173266 173264 .WORD T3DATA ;DEPENDANT, DO NOT INSERT DATA
207 173270 177777 T3DATA4: .WORD 177777 ; WITHIN THE LIST
208 173272 173270 .WORD T3DATA4
209 173274 100000 T5DATA: .WORD 100000
210 173276 000000 .WORD 0
211 173300 125377 T6DATA: .WORD 125377
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SH#7

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237 173302 012702 173436 TEST7: MOV #T7DATA,R2 ;LOAD TEST DATA ADDRESS
238 173306 016203 000002 MOV 2(R2),R3 ;LOAD 500 IN R3
239 173312 012213 MOV (R2)+,(R3) ;WRITE -1 IN LOCATION 500 177777
240 173314 024223 CMP =(R2),(R3)+ ;CHECK DATA
241 173316 001046 BNE T7ERR ;ERROR, IF NOT EQUAL
242
243 173320 005063 177776 CLR =2(R3) ;CLEAR 500 000000
244 173324 012232 MOV (R2)+,#(R2)+ ;LOAD -1 IN LOCATION 500 177777
245 173326 062243 ADD (R2)+,-(R3) ;ADD 1 TO LOCATION 500 000000
246 173330 164213 SUB =(R2),(R3) ;SUBTRACT 1 FROM LOCATION 500 177777
247 173332 005272 177776 INC #=2(R2) ;INCREMENT LOCATION 500 000000
248 173336 005352 DEC #-(R2) ;DECREMENT LOCATION 500 177777
249 173340 044223 BIC =(R2),(R3)+ ;ZERO 500 BY COMPLEMENTING ALL BITS 000000
250 173342 001034 BNE T7ERR ;ERROR, IF NOT ZERO
251
252
253 173344 012223 MOV (R2)+,(R3)+ ;LOAD -1 INTO LOCATION 502 177777
254 173346 005443 NEG =(R3) ;NEGATE LOCATION 502 000001
255 173350 031362 000002 BIT (R3),2(R2) ;TEST FOR BIT 0 ON
256 173354 001427 BEQ T7ERR ;ERROR, IF NOT SET
257
258 173356 006213 ASR (R3) ;SHIFT RIGHT LOCATION 502 000000
259 173360 116213 000002 MOVB 2(R2),(R3) ;LOAD +1 IN LOCATION 502 000001
260 173364 005623 SBC (R3)+ ;SUBTRACT CARRY(=1) FROM LOCATION 502 000000
261 173366 006163 177776 ROL =2(R3) ;ROTATE LEFT LOCATION 502 000000
262 173372 001020 BNE T7ERR ;ERROR, IF NOT ZERO
263
  
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SH#8

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265
266
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269 173374 056232 000002 BIS 2(R2),#(R2)+ ;SET BIT 0 IN LOCATION 500 000001
270 173400 006352 ASL #=(R2) ;SHIFT LEFT LOCATION 500 000002
271 173402 006032 ROR #(R2)+ ;ROTATE RIGHT LOCATION 500 000001
272 173404 000261 SEC ;SET CARRY
273 173406 005552 ADC #=(R2) ;ADD CARRY TO LOCATION 500 000002
274 173410 005332 DEC #(R2)+ ;DECREMENT LOCATION 500 000001
275 173412 021252 CMP (R2),#-(R2) ;COMPARE LOCATION 500 TO +1
276 173414 001007 BNE T7ERR ;ERROR, IF NOT EQUAL
277
278
279 173416 016243 000002 MOV 2(R2),-(R3) ;LOAD +1 IN LOCATION 502 000001
280 173422 005013 CLR (R3) ;CLEAR LOCATION 502 000000
281 173424 005113 COM (R3) ;COMPLEMENT LOCATION 502 177777
282 173426 021362 177776 CMP (R3),-2(R2) ;COMPARE LOCATION 502 TO -1
283 173432 001404 BEQ TEST8 ;ERROR, IF NOT EQUAL
284 173434 000000 T7ERR: HALT ;HALT
285
286
287
288 173436 177777 T7DATA: .WORD 177777 ;WARNING -
289 173440 000500 .WORD 000500 ;THE ORDER OF THIS DATA IS POSITION DEPENDANT
290 173442 000001 .WORD 000001 ;-1
;DEFERRED ADDRESS
;+1
  
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SH#9

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173444 011203  
173446 016213 177776  
173452 105013  
173454 105123  
173456 105632  
173460 105243  
173462 105452  
173464 105323  
173466 000363 177777  
173472 106332  
173474 106072 177776  
173500 106243  
173502 106113  
173504 105523  
173506 121343  
173510 001007  
173512 156252 177774  
173516 146223 177776  
173522 136243 177776  
173526 001401  
173530 000000

TEST8: MOV (R2),R3  
MOV =2(R2),(R3)  
CLRR (R3)  
COMB (R3)+  
SBCB #(R2)+  
INCR -(R3)  
NEGB #- (R2)  
DECB (R3)+  
SWAB -1(R3)  
ASLB \*(R2)+  
RORB #-2(R2)  
ASRB -(R3)  
ROLB (R3)  
ROLB (R3)+  
ADCB (R3),-(R3)  
CMPB (R3),-(R3)  
BNE TBERR  
BISH =4(R2),#-(R2)  
BICB =2(R2),(R3)+  
BITB =2(R2),-(R3)  
REQ TEST9  
TBERR: HALT

\*\*\*\*\*  
;TEST8:  
;CHECK ALL BYTE DESTINATIONS WHILE EXECUTING  
;ALL BYTE INSTRUCTIONS FOR DESTINATION MODES NOT ZERO  
;DESTINATION MODES FOR EACH BYTE INSTRUCTION IS  
;SHOWN AS (DMBX) IN THE COMMENT FIELDS  
\*\*\*\*\*  
;CONTENTS AFTER INSTRUCTION EXECUTION  
; 500 NZVC  
; -----  
;LOAD 500 INTO R3  
;177777  
;177400 (DMB1) 0100  
;177777 (DMB2) 0000  
;177776 (DMB3) 1001  
;177777 (DMB4) 1000  
;177401 (DMB5) 0001  
;177400 (DMB2) 0100  
;000377 (DMB6) 1000  
;000376 (DMB3) 1010  
;000377 (DMB7) 1010  
;000377 (DMB4) 1001  
;000377 (DMB1) 1001  
;000000 (DMB2) 0101  
;000000 (DMB4) 0101  
;R3, IF LOCATION IS NOT ZERO  
;000377 (DMB5) 1001  
;000000 (DMB2) 0101  
;000000 (DMB4) 0101  
;R3, IF LOC, 500 IS ZERO  
;ERROR OCCURRED IN TEST8

SH#10

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173532 012702 173620  
173536 010306  
173540 005726  
173542 011203  
173544 004372 000002  
173550 000000  
173552 004772 000002  
173556 000000  
173560 022704 173302  
173564 001020  
173566 000167 171214  
173572 005723  
173574 001370  
173576 021622  
173600 001366  
173602 000203  
173604 000000  
173606 005736  
173610 001362  
173612 002746 000002  
173616 000207  
173620 177777  
173622 173572  
173624 173606

TEST9: MOV #TJSR,R2  
MOV R3,SP  
TST (SP)+  
MOV (R2),R3  
JSR R3,#2(R2)  
HALT  
JSR PC,#2(R2)  
T9ERR: HALT  
CMP #TEST7,R4  
BNE MEM  
KBJMP: JMP KBD\$  
JSR7: TST (R3)+  
BNE T9ERR  
CMP (SP),(R2)+  
BNE T9ERR  
R3  
HALT  
JSR7P: TST #(SP)+  
BNE T9ERR  
ADD #2,-(SP)  
RTS PC  
TJSR: .WORD 177777  
.WORD JSR7  
TJSR7P: .WORD JSR7P

\*\*\*\*\*  
;TEST9:  
;CHECK "JSR" INSTRUCTION WITH DESTINATION MODE = 7  
;USE R1 AND THEN PC AS THE LINKAGE REGISTER  
\*\*\*\*\*  
;INITIALIZE R2 WITH DATA ADDRESS  
;SET SP = 500  
;INCREMENT SP TO 502  
;SET R1 = 177777  
;PERFORM JSR TO JSR7, (DM7)  
;JSR DID NOT WORK  
;PERFORM JSR TO JSR7P  
;JSR FAILED  
;WAS IT A DIAG COMMAND  
;R3 TO MEM TEST IF ROOT COMMAND  
;RESTART KEYBOARD DISPATCH ROUTINE  
;INCREMENT RETURN PAST HALT AND  
;R3 IF A HALT WAS NOT IN THE RETURN LOCATION  
;TEST FOR AN ALL 1'S WORD ON THE STACK  
;ERROR IF NOT  
;RETURN  
;"RTS" RETURN FAILED  
;TEST THAT THE RETURN LOCATION IS A HALT  
;ERROR IF NOT ZERO  
;INCREMENT RETURN ADDRESS PAST HALT  
;RETURN  
;WARNING -  
;THE ORDER OF THIS DATA IS POSITION DEPENDANT

SH#11

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373
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377          .SBTTL MEMORY DIAGNOSTICS
378          *****
379          ;*MEMORY TEST:
380          ;*THIS TEST CHECKS THE UPPER 4K OF MEMORY AND THEN
381          ;*CHECKS THE REMAINDER OF THE MEMORY UP TO 28K
382          ;******
383
384          ;*CHECK UPPER 4K OF MEMORY
385
386          MEM: CLR SP          ;STARTING ADDRESS FOR TEST
387          MOV #17776,R5      ;UPPER BOUNDARY FOR 4K
388          CLR R3            ;SET DATA = 0
389          MOV PC,R1         ;SUBROUTINE CALL
390          BR MEMDO          ;GO WRITE MEMORY, (UPPER 4K)
391
392          ;*NOW SIZE THE REMAINDER OF MEMORY
393
394          MEMSIZE: MOV #16000,R5 ;SET MAX ADDRESS
395          MOV #6,R2         ;SET POINTER FOR TIMEOUT
396          MOV #340,(R2)    ;KEEP PRIORITY AT 7
397          MOV PC,=(R2)    ;STORE PC FOR TIMEOUT TRAP
398          MOV #502,SP     ;RESET STACK POINTER
399          CLR =(R5)       ;CHECK FOR HIGHEST WRITABLE MEMORY
400
401          ;*RESTORE TRAPS CATCHER
402
403          MOV PC,R1         ;SUBROUTINE CALL
404          JMP TRAPS        ;SET UP TRAP HALTS
405
406          ;*CHECK REMAINDER OF MEMORY
407
408          MOV PC,R1         ;SUBROUTINE CALL
409          BR MEMDO         ;GO WRITE REMAINDER OF MEMORY
410          CMP #MEM,R4     ;WAS IT A DIAG COMMAND
411          BEQ KBJMP       ;BR TO KEYBOARD ROUTINE IF YES
412          JMP BTSTP       ;GO DO BOOT
386 173626 005006
387 173630 012705 017776
388 173634 005003
389 173636 010701
390 173640 000424
394 173642 012705 160000
395 173646 012702 000006
396 173652 012712 000340
397 173656 010742
398 173660 012706 000502
399 173664 005045
403 173666 010701
404 173670 000167 171254
408 173674 010701
409 173676 000405
410 173700 022704 173626
411 173704 001730
412 173706 000167 171332
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SH#12

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414
415
416          ;******
417          ;*SUBROUTINE TO WRITE, READ & VERIFY MEMORY
418          ;*
419          ;*CALLING SEQUENCE
420          ;*   SET R3=0
421          ;*   SET SP TO LOW ADDRESS FOR VERIFICATION
422          ;*   SET R5 TO HIGH ADDRESS FOR VERIFICATION
423          ;*   MOV PC,R1
424          ;*   BR MEMDO
425          ;*
426          ;*SUBROUTINE ONLY RETURNS IF NO ERROR IS DETECTED
427          ;*THE CONTENTS OF R2 ARE LOST.
428          ;*THE TEST CONSISTS OF A MEMORY ADDRESS & DATA STORAGE TEST
429          ;******
430
431          ;******
432          ;*DUAL MEMORY ADDRESS TEST:
433          ;*THIS TEST WRITES ALL MEMORY WITH ITS ADDRESS AND
434          ;*THEN READS AND VERIFIES ALL MEMORY
435          ;******
436
437          MEMDO: MOV SP,R2          ;COPY STARTING ADDRESS
438          ADDR: MOV R2,(R2)+      ;STORE ADDRESS AT ADDRESS
439          CMP R2,R5            ;FINISHED WITH ADDRESSES?
440          BLOS ADDR           ;NO CONTINUE
441          CHECK: CMP -(R2),R2    ;YES, CHECK DATA
442          BEQ ADCONT          ;BR IF NO COMPARISON ERROR
443          MOV R2,R3           ;STORE EXPECTED DATA IN R3
444          MEMERA: HALT          ;MEMORY ADDRESS ERROR, EXPECTED DATA IS IN R3
445          ; BAD DATA IS POINTED TO BY ADDRESS IN R2
446          ; TYPE "P" TO CONTINUE TEST
447          ADCONT: CMP R2,SP     ;FINISHED CHECK?
448          BNE CHECK           ;BR IF NOT FINISHED
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SH#13

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173736 010322  
173740 020205  
173742 101775  
173744 005103  
173746 010342  
173750 020312  
173752 001401  
173754 000000  
  
173756 005103  
173760 010312  
173762 005103  
173764 020206  
173766 001367  
173770 005703  
173772 001361  
173774 000161 000002

```
*****  
*DATA STORAGE TEST:  
*THE STEPS OF THIS TEST ARE:  
* 1. FILL MEMORY WITH ZEROES  
* 2. WALK AN ALL 1'S WORD THRU MEMORY & VERIFY EACH LOCATION  
* 3. FILL MEMORY WITH ONES  
* 4. WALK AN ALL 0'S WORD THRU MEMORY & VERIFY EACH LOCATION  
*BY PERFORMING THESE STEPS ALL BIT POSITIONS ARE CHECK FOR 0/1 STORAGE  
*AND THE SENSE AMPS ARE STRESSED IN SEMICONDUCTOR MEMORIES  
*****  
MEMT:  MOV R3,(R2)+    ;MOVE BACKGROUND DATA TO MEMORY  
        CMP R2,R5      ;DONE?  
        BLOS MEMT      ;BR, IF MEMORY NOT FILLED  
        COM R3         ;COMP. TEST DATA  
WALK:  MOV R3,=(R2)    ;LOAD TEST DATA IN MEMORY LOCATION *(R2 - 2)  
        CMP R3,(R2)    ;CHECK FOR CORRECT DATA  
        BEQ DCONT      ;BR, IF DATA GOOD  
MEMERD: HALT          ;HALT, BAD DATA. EXPECTED DATA IS IN R3  
        ; BAD DATA IS POINTED TO BY ADDRESS IN R2  
        ; TYPE "P" TO CONTINUE TEST  
DCONT:  COM R3         ;COMP. TEST DATA TO GET PREVIOUS BACKGROUND DATA  
        MOV R3,(R2)    ;RESTORE BACKGROUND DATA FOR PRESENT MEMORY LOCATION  
        COM R3         ;RESTORE TEST DATA FOR THIS PASS  
        CMP R2,SP      ;DONE?  
        BNE WALK       ;BR, IF TEST IS NOT COMPLETED FOR ENTIRE MEMORY  
        TST R3         ;DONE WALKING 1'S & 0'S ? (0'S ARE DONE LAST)  
        BNE MEMT       ;BR, IF WALKING 0'S HAS NOT BEEN DONE  
        JMP 2(R1)      ;RETURN TO CALLER
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SH#14

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165000  
  
165000 012700 165734  
165004 000402  
165006 012700 165736  
  
165012 112002  
165014 010703  
165016 000440  
165020 001374  
  
165022 013701 177562  
165026 010703  
165030 000425  
165032 000302  
165034 001774  
  
165036 042702 020040  
  
165042 012004  
165044 001755  
  
165046 020220  
165050 001374  
165052 005710  
165054 001410  
165056 010701  
165060 000445  
  
165062 010701  
165064 000167 000060  
165070 032704 002000  
  
165074 001401  
165076 000114  
165100 000167 006176

```
.SRTTL ROM AREA 165000 - 165777  
.IF NDF $BOOTS, $BOOTS=165000  
*****  
*THIS AREA OF ROM CONTAINS THE KEYBOARD DISPATCH  
*ROUTINE AND THE LOADER PROGRAMS  
*****  
$BOOTS  
  
;SBTTL KEYBOARD DISPATCH ROUTINE  
*****  
;*KEYBOARD DISPATCH ROUTINE:  
;*THIS ROUTINE OUTPUTS THE PROMPT CHARACTERS AND  
;*INTERPRETS AND EXECUTES THE COMMAND STRINGS  
*****  
KBDQ:  MOV #MSGD,R0    ;OUTPUT -> <?><LF>  
        BR PRINT      ;BRANCH TO INDICATE A BAD COMMAND  
KBD5:  MOV #MSG,R0     ;OUTPUT -> <CR><LF><'S><0>  
  
PRINT:  MOVB (R0)+,R2  ;PRINT A CHARACTER  
        MOV PC,R3     ;COPY PC FOR RETURN  
        BR PUTCHR     ;PRINT CHARACTER  
        BNE PRINT     ;BR IF MORE TO PRINT  
  
READ:  MOV #TKB,R1    ;CLEAR KEYBOARD RBUF  
        MOV PC,R3     ;COPY PC FOR RETURN  
        BR GETCHR     ;GET AND ECHO CHAR  
        SWAB R2       ;ROTATE CHAR  
        BEQ READ      ;BR IF 2ND CHAR NOT READ  
  
SEARCH: BIC #BITS.13,R2 ;CLEAR BITS 5 & 13 OF COMMAND  
        ; (ALWAYS MAKES COMMAND UPPER CASE ASCII)  
        MOV (R0)+,R4  ;COPY -> FUNCTION ADDRESS  
        BEQ KBDQ     ;IF END OF LIST, BR & PRINT<?><LF>  
        ; TO INDICATE A BAD COMMAND  
        CMP R2,(R0)+ ;SEARCH FOR MATCHING COMMAND  
        BNE SEARCH   ;BR IF NO MATCH MADE  
        TST (R0)     ;IF R0 IS ZERO, THEN THE PRESENT COMMAND  
        BEQ DOIT     ; IS "00" & TRAPS ARE NOT SET UP  
        MOV PC,R1    ;COPY PC FOR RETURN  
        BR GETNUM    ;GET OPTIONAL VALUE FOR CMD  
        ;INITIALIZE TRAPS  
        MOV PC,R1    ;SUBROUTINE CALL  
        JMP TRAPS    ;GO SET TRAPS HALTS  
        BIT #BIT10,R4 ;TEST BIT 10 TO DISTINGUISH A BOOT  
        ;ADDRESS FROM A DIAGNOSTIC ADDRESS  
        BEQ BTCOMM   ;BR IF BOOT  
DOIT:  JMP (R4)      ;PERFORM DIAGNOSTIC OR "00" COMMAND  
BTCOMM: JMP TEST7    ;DO DIAGNOSTIC (CPU & MEMORY) TESTS BEFORE BOOT
```

SH#15

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541 .SBTTL GETCHR - GET & ECHO CHARACTER
542 *****
543 *SUBROUTINE TO READ & ECHO A CHARACTER
544 *THE CHARACTER IS RETURNED IN R2
545 *THE CALLING SEQUENCE IS:
546 *   MOV   PC,R3
547 *   BR    GETCHR
548 *TO JUST OUTPUT A CHARACTER ENTER AT "PUTCHR"
549 *****
550
551 165104 105737 177560 GETCHR: TSTB   #TKS           ICHAR READY
552 165110 100375          BPL    GETCHR          IBR IF NOT
553 165112 105002          CLRB   R2              ICLEAR FOR TRANSFER
554 165114 153702 177562 BISH   #TKB,R2         ITRANSFER CHAR
555 165120 105737 177564 PUTCHR: TSTB   #TPS           IPRINTER READY
556 165124 100375          BPL    PUTCHR          IBR IF NOT
557 165126 110237 177566 MOVB   R2,#TPB         IPRINT CHAR
558 165132 022323          CMP    (R3)+,(R3)+     IINDEX POINTER TO BR + 4
559 165134 142702 000200 BICB   #200,R2        ICLEAR PARITY BIT
560 165140 000163 177776 JMP     =2(R3)         IRETURN TO BR + 2
561
562
563 *****
564 *RETURN INSTRUCTIONS FOR SUBROUTINES ENTERED BY
565 *   MOV   PC,R1
566 *   BR    XXXXX
567 *****
568
569 165144 005721 X1RTN: TST   (R1)+       ISET POINTER TO RTN TO BRANCH+2
570 165146 000111 JMP     (R1)           IRETURN
571
572
573 *****
574 *SUBROUTINE TO SET UP TRAP & DEVICE INTERRUPT HALTS
575 *   MOV   PC,R1
576 *   JMP  TRAPS
577 *****
578 *THE CONTENTS OF R2 IS LOST, R2 RETURNS WITH ZERO
579 *****
580
581 165150 012706 000500 TRAPS: MOV   #500,SP     IINITIALIZE STACK POINTER
582 165154 012702 000400 MOV   #400,R2         IPOINT R2 TO THE TOP OF THE VECTOR AREA
583 165160 005042          CLR   -(R2)           IPUT HALT IN LOCATION AFTER TRAP VECTOR
584 165162 010242          MOV   R2,-(R2)       IPOINT TRAP VECTOR TO HALT
585 165164 005702          TST   R2             IIF R2=0 TRAPS ARE ALL DONE
586 165166 001374          BNE  TCONT          IBR IF NOT DONE
587 165170 000161 000004 JMP   4(R1)           IRETURN TO CALLER
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SH#16

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593
594
595 .SBTTL GETNUM - GET OCTAL NUMBER INTO R0
596 *****
597 *THIS SUBROUTINE READS A CHARACTER, VERIFIES THAT IT
598 *IS A VALID OCTAL NUMBER, AND STORES IT IN R0
599 *THE CALLING SEQUENCE IS:
600 *   MOV   PC,R1
601 *   BR    GETNUM
602 *THE CONTENTS OF R2 & R3 ARE LOST
603 *****
604
605 165174 005000 GETNUM: CLR   R0           IINITIALIZE RESULT
606 165176 005002 2S: CLR   R2           ICLEAR FOR BYTE XFER
607 165200 010703          MOV   PC,R3          ICOPY PC FOR RETURN
608 165202 000740          BR    GETCHR        IGET & ECHO CHAR
609 165204 120227 000015 CMPB   R2,#CR         ITERMINATED VIA CR?
610 165210 001755          BEQ   X1RTN         IRETURN IF SO
611 165212 162702 000070 SUB   #'0,R2         ICHECK FOR OCTIT
612 165216 062702 000010 ADD   #'8-'0,R2     I
613 165222 103266          BCC   K80Q         IBR IF NOT
614 165224 006300          ASL   R0           IMAKE ROOM FOR IT IN RESULT
615 165226 006300          ASL   R0           I
616 165230 006300          ASL   R0           I
617 165232 050200          BIS   R2,R0        IPUT IT IN RESULT
618 165234 000760          BR    2S
619
620
621
622 .SBTTL OD - HALT FOR MICRO-ODT FUNCTIONS
623 *****
624 *HALT FOR ODT OPERATIONS
625 *HIT "P" TO RETURN TO KEYBOARD DISPATCH ROUTINE
626 *PROVIDED PC("R7") IS UNALTERED
627 *****
628
629 165236 000000 OD: HALT          ILET THE MICRO-CODE TAKE OVER
630 165240 000662          BR    K80S         IRETURN TO KEYBOARD DISPLAY ROUTINE
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SH#17

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645 165242 005000      BOOT: CLR      R0          ;DEFAULT TO UNIT ZERO
646
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650
651 165244 012703 000004  BTSTP: MOV      #4,R3      ;SET TIMEOUT VECTOR TO RETURN TO
652 165250 012713 165006      MOV      #KBD3,(R3)      ; KEYBOARD DISPATCH ROUTINE
653 165254 012401      MOV      (R4)+,R1        ;COPY COMMAND STATUS REG &
654
655 165256 010506      MOV      R5,SP          ;POINT R4 TO BEGINNING OF BOOT ROUTINE
656
657
658 165260 000005      MOV      R5,SP          ;SET TO TOP OF MEMORY
659 165262 000114      RESET
660
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675
676 165264 177170      RX11: ,ENABLE LSB
677 165266 012704      ,WORD  RXCS            ;RX11 CONTROL/STATUS REGISTER
678 165270 267          MOV      (PC)+,R4        ;COPY COMMAND/STATUS BITS
679 165271 247          ,BYTE  2001401201611   ;TR, DONE, UNIT 1, READ, GO
680 165272 131700      ,BYTE  2001401001611   ;TR, DONE, UNIT 0, READ, GO
681
682 165274 001001      BITR   (PC),R0          ;WHICH UNIT?
683 165276 000304      RNE    12$             ;LOW BYTE OF NEXT MUST BE 00 000 001
684 165300 005002      SWAB  R4               ;BR IF UNIT 1, R4 IS OK
685 165302 105711      CLR   R2               ;SELECT UNIT 0, MOVE HIGH BYTE TO LOW
686 165304 001005      TSTB (R1)              ;CLEAR TIMING REGISTER
687 165306 005202      BNE  13$               ;'TR' OR 'DONE' SET?
688 165310 005702      INC  R2                ;BR IF DONE
689 165312 001373      TST  R2                ;INCREMENT TIMING COUNTER
690 165314 000000      BNE  121$              ;THIS IS TO INCREASE THE TIME OF LOOP
691 165316 000552      HALT                    ;BR IF TIME HAS NOT EXPIRED
692 165320 012703 000003  BR     KBJMP2            ;HALT, "DONE" NOT SET --> TIMEOUT
693 165324 000261      MOV  #3,R3              ;RETURN TO KEYBOARD DISPATCH ROUTINE("$")
694 165326 110411      SEC                     ;SET READ SEQUENCING BITS
695 165330 141704      MOVB R4,(R1)            ;SET FOR READ SEQUENCE
696
697 165332 031104      BICR (PC),R4            ;COMMAND: "READ" THEN "EMPTY BUFFER"
698 165334 001776      BIT  (R1),R4            ;CHANGE "READ(6)" TO "EMPTY BUFFER(2)"
699 165336 100414      REQ  16$                ;LOW BYTE OF NEXT MUST BE 0X 000 100
700 165340 103405      BMI  20$                ;'ERR', 'TR', OR 'DONE' SET?
701 165342 131104      BCS  18$                ;BR IF BOOT ERROR
702 165344 100011      BITB (R1),R4            ;BR IF READ SEQUENCE
703 165346 116123 000002  MOVB  2(R1),(R3)+        ;'TR' OR 'DONE' SET?
704 165352 000767      BR   16$                ;DONE, GO TEST FOR 240 AT 0
705 165354 006203      ASR  R3                 ;STORE DATA
706
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708
709 165356 103363      BCC  14$                ;GO WAIT FOR 'TR' OR 'DONE'
710 165360 112761 000001 000002  MOVB  #1,2(R1)           ;READ COMMAND SEQUENCE:
711
712 165366 000761      BR   16$                ; 1ST - R3=1, CARRY=1
713 165370 005721      TST (R1)+               ; 2ND - R3=0, CARRY=1
714 165372 100522      BMI BTERR               ; 3RD - R3=0, CARRY=0
715 165374 122737 000240 000000  CMPB #240,#0            ;3RD TIME LOAD EMPTY BUFFER COMMAND
716 165402 001116      BNE BTERR               ; 1ST TIME LOAD SECTOR # 1
717 165404 005007      CLR PC                  ; 2ND TIME LOAD TRACK # 1
                          ;CONTINUE READ SEQUENCE
                          ;ANY ERRORS?
                          ;BR IF ERROR
                          ;240 MUST BE AT ZERO
                          ;BR IF ERROR
                          ;START SECONDARY BOOT
```

SH#18

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676 165264 177170      ,SBTTL RXV11 - FLOPPY DISK BOOTSTRAP
677 165266 012704      ;*****
678 165270 267          ;THIS ROUTINE PERFORMS A BOOT FROM THE RX01 FLOPPY DRIVE
679 165271 247          ;UPON ENTERING THIS ROUTINE:
680 165272 131700      ;* R0 = DEVICE NUMBER
681
682 165274 001001      ;* R1 = COMMAND/STATUS REGISTER ADDRESS
683 165276 000304      ;*
684 165300 005002      ;ENTRY IS MADE AT (RX11 + 2)
685 165302 105711      ;THE CONTENTS OF R2,R3,R4 ARE LOST
686 165304 001005      ;*****
687 165306 005202      ,ENABLE LSB
688 165310 005702      ,WORD  RXCS            ;RX11 CONTROL/STATUS REGISTER
689 165312 001373      MOV      (PC)+,R4        ;COPY COMMAND/STATUS BITS
690 165314 000000      ,BYTE  2001401201611   ;TR, DONE, UNIT 1, READ, GO
691 165316 000552      ,BYTE  2001401001611   ;TR, DONE, UNIT 0, READ, GO
692 165320 012703 000003  BITR   (PC),R0          ;WHICH UNIT?
693 165324 000261      RNE    12$             ;LOW BYTE OF NEXT MUST BE 00 000 001
694 165326 110411      SWAB  R4               ;BR IF UNIT 1, R4 IS OK
695 165330 141704      CLR   R2               ;SELECT UNIT 0, MOVE HIGH BYTE TO LOW
696
697 165332 031104      TSTB (R1)              ;CLEAR TIMING REGISTER
698 165334 001776      BNE  13$               ;'TR' OR 'DONE' SET?
699 165336 100414      INC  R2                ;BR IF DONE
700 165340 103405      TST  R2                ;INCREMENT TIMING COUNTER
701 165342 131104      BNE  121$              ;THIS IS TO INCREASE THE TIME OF LOOP
702 165344 100011      HALT                    ;BR IF TIME HAS NOT EXPIRED
703 165346 116123 000002  BR     KBJMP2            ;HALT, "DONE" NOT SET --> TIMEOUT
704 165352 000767      MOV  #3,R3              ;RETURN TO KEYBOARD DISPATCH ROUTINE("$")
705 165354 006203      SEC                     ;SET READ SEQUENCING BITS
706
707
708
709 165356 103363      MOVB R4,(R1)            ;SET FOR READ SEQUENCE
710 165360 112761 000001 000002  BICR (PC),R4            ;COMMAND: "READ" THEN "EMPTY BUFFER"
711
712 165366 000761      BIT  (R1),R4            ;CHANGE "READ(6)" TO "EMPTY BUFFER(2)"
713 165370 005721      REQ  16$                ;LOW BYTE OF NEXT MUST BE 0X 000 100
714 165372 100522      BMI  20$                ;'ERR', 'TR', OR 'DONE' SET?
715 165374 122737 000240 000000  BMI  20$                ;BR IF BOOT ERROR
716 165402 001116      BCS  18$                ;BR IF READ SEQUENCE
717 165404 005007      BITB (R1),R4            ;'TR' OR 'DONE' SET?
                          ;DONE, GO TEST FOR 240 AT 0
                          ;STORE DATA
                          ;GO WAIT FOR 'TR' OR 'DONE'
                          ;READ COMMAND SEQUENCE:
                          ; 1ST - R3=1, CARRY=1
                          ; 2ND - R3=0, CARRY=1
                          ; 3RD - R3=0, CARRY=0
                          ;3RD TIME LOAD EMPTY BUFFER COMMAND
                          ; 1ST TIME LOAD SECTOR # 1
                          ; 2ND TIME LOAD TRACK # 1
                          ;CONTINUE READ SEQUENCE
                          ;ANY ERRORS?
                          ;BR IF ERROR
                          ;240 MUST BE AT ZERO
                          ;BR IF ERROR
                          ;START SECONDARY BOOT
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SH#19

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.DSABLE LSB

SH#20

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```
.SBTTL ABSLDR - ABSOLUTE BINARY LOADER -- V007A
*****
;* INPUT FORMAT --
;* FRAME -1 001
;* -2 000
;* -3 BYTE COUNT - LOWER ORDER
;* -4 BYTE COUNT - HIGHER ORDER
;* -5 LOAD ADDRESS - LOWER ORDER
;* -6 LOAD ADDRESS - HIGHER ORDER
;* DATA
;* PLACED
;* HERE
;* CKSM - LAST FRAME CONTAINS THE CHECKSUM
;* IF THE BYTE COUNT IS EQUAL TO 6, THE LOAD ADDRESS
;* SPECIFIED WILL BE CONSIDERED TO BE THE DESIRED JUMP
;* ADDRESS, IF THIS ADDRESS IS ODD, THE LOADER WILL HALT,
;*
;* IF THE BYTE COUNT IS > 6, DATA WILL BE LOADED INTO MEMORY,
;*
;* PROGRAMMING CONSIDERATIONS AND CAUTIONS * THE TOP THREE WORDS
;* OF MEMORY ARE USED FOR THE LOADER SP STACK
;*
;* ALL GENERAL REGISTERS ARE USED
*****
AR: .WORD TKS ;DL11 COMMAND STATUS REGISTER
HALT ;ENTER SWR SETTINGS INTO R4 USING MICRO-ODT
; THEN TYPE "P" TO PROCEED
AL: BR DEVNUM ;BR TO CHECK FOR OPTIONAL CSR
;DL11 COMMAND STATUS REGISTER
CLR R4 ;PSEUDO SWITCH REGISTER CLEARED
DEVNUM: TST R0 ;CHECK FOR OPTIONAL CSR
BEQ ABSL ;IF NONE, GO TO ABSOLUTE LOADER WITH R1=CSR=177560
MOV R0,R1 ;LOAD OPTIONAL CSR INTO R1

;*MEMORY SIZE - THE "BTSTP" ROUTINE HAS ALREADY POINTED SP TO
;*THE HIGHEST WRITABLE MEMORY ADDRESS
ABSL: MOV R1,(SP) ;=> READER CSR
L.LOAD: MOV (SP),-(SP) ;MAKE 2 COPIES FOR L.READ
```

SH#21

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768 165432 012705 165542 L.LD1: MOV #L.READ,L.PTR ;=> READ ROUTINE
769 165436 003001 CLR L.ADR ;CLEAR THE ROAD ADDRESS
770 165440 010446 L.LD1B: MOV R4,-(SP) ;PICK UP THE CONTENT OF
771 ;THE SOFTWARE SWITCH REGISTER
772 165442 000016 ROR #SP ;CHECK RELOCATION FACTOR
773 165444 103402 BCS L.LD1C ;JUMP IF SOME RELOCATION NEEDED
774 165446 003016 CLR #SP ;USE ADDRESS SPECIFIED ON THE TAPE
775 165450 000403 BR L.LD2 ;GO DO LOAD
776 165452 000316 L.LD1C: ASL #SP ;CHECK FOR NON-ZERO
777 165454 001001 BNE L.LD2 ;JUMP IF LOAD ADDRESS SPECIFIED
778 165456 010116 MOV L.ADR,#SP ;OTHERWISE CONTINUE LOADING FROM LAST LOAD
779
780 ;* LOOK FOR THE BEGINNING OF A BLOCK
781
782 165460 005000 L.LD2: CLR L.CKSM ;INITIALIZE CHECKSUM
783 165462 004715 JSR PC,#L.PTR ;READ A FRAME
784 165464 103303 DECB L.BYT ;CHECK FOR +1 (START OF A BLOCK)
785 165466 001374 BNE L.LD2 ;LOOP UNTIL +1 IS FOUND
786 165470 004715 JSR PC,#L.PTR ;READ ANOTHER FRAME
787
788 ;*
789 ;* INPUT AND SAVE BYTE COUNT, IF BYTE COUNT IS EQUAL TO 6
790 ;* GO TO PROCEED JUMP
791 ;*
792
793 165472 004767 000074 JSR PC,L.GWRD ;GET FULL BYTE COUNT
794 165476 010402 MOV R4,L.BC ;
795 165500 062702 177774 ADD #-4,L.BC ;SUBTRACT 4 TO MAKE BYTE COUNT CORRECT
796 165504 022702 000002 CMP #2,L.BC ;WAS BYTE COUNT EQUAL TO 6?
797 165510 001436 BEQ L.JMP ;JUMP IF NO DATA (E.G. - JUMP BLOCK)
798 165512 004767 000054 JSR PC,L.GWRD ;GET LOAD ADDRESS
799 165516 061604 ADD #SP,R4 ;GENERATE ACTUAL ADDRESS
800 165520 010401 MOV R4,L.ADR ;AND PUT IT INTO THE PROPER CELL
801
802 ;*
803 ;* READ IN REMAINDER OF DATA
804 ;* IF THE LOADER HALTS AT L.BAD, A CHECKSUM ERROR
805 ;* HAS OCCURED, R3 WILL CONTAIN THE EXPECTED CHECKSUM,
806 ;* AND R0 WILL CONTAIN THE DEVIATION FROM THE EXPECTED
807 ;* CHECKSUM,
808 ;*
809 165522 004715 L.LD3: JSR PC,#L.PTR ;READ A FRAME
810 165524 002004 BGE L.LD4 ;BRANCH IF MORE DATA REMAINS
811 165526 105700 TSTB L.CKSM ;IF CHECKSUM IS
812 165530 001753 BEQ L.LD2 ;CORRECT, THEN CONTINUE
813 165532 000000 L.BAD: HALT ;CHECKSUM ERROR
814 165534 000751 BR L.LD2 ;PRESS CONTINUE TO IGNORE CHECKSUM
815 165536 110321 L.LD4: MOVB L.BYT,(L.ADR)+ ;STORE 8 BITS AT A TIME
816 165540 000770 BR L.LD3 ; THE RE-LOOP

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SH#22

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818
819 ;*
820 ;* INPUT A FRAME, DECREMENT BYTE COUNT, AND ACCUMULATE CHECKSUM
821 ;*
822 165542 016603 000006 L.READ: MOV 6(SP),L.BYT ;DEVICE ADDRESS TO L.BYT
823 165546 105213 INCB #L.BYT ;SELECT READER
824 165550 105713 L.R1: TSTB #L.BYT ;DONE?
825 165552 100376 BPL L.R1 ;NO
826 165554 116303 000002 MOVB 2(L.BYT),L.BYT ;GET CHARACTER
827 165560 042703 177400 BIC #177400,L.BYT ;CLEAR GARBAGE BITS
828 165564 060300 ADD L.BYT,L.CKSM ;ADD TO CHECKSUM
829 165566 005302 DEC L.BC ;DECREMENT BYTE COUNT BY ONE
830 165570 000207 RTS PC
831
832 ;*
833 ;* ASSEMBLE ONE FULL WORD OF DATA
834 ;*
835 165572 004715 L.GWRD: JSR PC,#L.PTR ;GET ONE CHARACTER
836 165574 010304 MOV L.BYT,R4 ;SAVE R3 IN TEMPORARY
837 165576 004715 JSR PC,#L.PTR ;GET ANOTHER FRAME
838 165600 000303 SWAB L.BYT ;PLACE ANOTHER FRAME
839 165602 050304 BIS L.BYT,R4 ;ASSEMBLE BOTH FRAMES INTO A COMPLETE WORD
840 165604 000207 RTS PC ;RETURN
841
842 ;*
843 ;* CHECK CORRECTNESS OF JUMP ADDRESS
844 ;* HALT IF ADDRESS IS ODD, JUMP TO PROGRAM IF ADDRESS IS EVEN
845 ;*
846 165606 004767 177760 L.JMP: JSR PC,L.GWRD ;GET POSSIBLE TRANSFER ADDRESS
847 165612 004715 JSR PC,#L.PTR ;GET CHECKSUM
848 165614 105700 TSTB L.CKSM ;IF INCORRECT
849 165616 001345 BNE L.BAD ;GO TO CHECKSUM HALT ADDRESS
850 165620 006204 ASR R4 ;GET LOW ORDER BIT
851 165622 103002 BCC L.JMP1 ;SKIP IF ADDRESS IS EVEN
852 165624 000000 HALT ;OTHERWISE HALT
853 165626 000704 BR L.LD1B ;RETURN TO START OF LOADING LOOP
854 165630 006304 L.JMP1: ASL R4 ;RESTORE REGISTER
855 165632 061604 ADD #SP,R4
856 165634 000114 JMP #R4 ;JUMP TO USER
857
858
859 ;*****
860 ;*BOOT ERROR:
861 ;*A HALT HERE INDICATES A BOOT ERROR HAS OCCURED
862 ;*
863 ;*HIT "P" TO RETURN TO THE KEYBOARD ROUTINE,
864 ;* PROVIDED THE PC IS UNALTERED
865 ;*****
866
867 165636 005741 BTERR1: TST =(R1) ;POINT R1 AT ERROR REGISTER FOR RK11
868 165640 011102 BTERR: MOV (R1),R2 ;MOVE CONTENTS OF ERROR REG TO R2
869 165642 000000 HALT
870 165644 000167 177136 KBJMP2: JMP KBD5 ;RETURN TO KEYBOARD DISPLAY ROUTINE
871

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SH#23

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165650 177404  
165652 052700 000010  
165656 006300  
165660 103376  
165662 010061 000006  
165666 005000  
165670 062700 000005  
165674 000000

.ENABLE LSB  
 .SBTTL RK11 - DISK DRIVE BOOTSTRAP  
 \*\*\*\*\*  
 \*THIS ROUTINE PERFORMS A BOOT FROM THE RK05 DISK DRIVE  
 \*UPON ENTERING THE ROUTINE:  
 \* R0 = DEVICE NUMBER  
 \* R1 = COMMAND/STATUS REGISTER ADDRESS  
 \*  
 \*ENTRY IS MADE AT (RK11 + 2)  
 \*THE CONTENTS OF R3 IS LOST  
 \*\*\*\*\*  
 RK11: .WORD RKCS ;=> CONTROL/STATUS REG.  
 BIS #10,R0 ;SHIFT UNIT # TO BITS 15 - 13  
 25: ASL R0 ;  
 BCC 25 ;  
 MOV R0,0(R1) ;MOVE IN TO RKDA REG.  
 CLR R0 ;CLEAR UNIT #  
 DSKRD: ADD #5,R0 ;LOAD DISK READ COMM  
 BR OTHER ;UNNECESSARY INSTRUCTION

SH#24

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165676 012761 177000 000002 OTHER: MOV #-256,\*2,2(R1) ;LOAD WORD COUNT OR BYTE COUNT  
 165704 010011 MOV R0,(R1) ;LOAD READ FUNCTION & GO  
 165706 005003 CLR R3 ;CLEAR REG FOR TIMING INTERFACE TIMEOUT  
 165710 105711 TDONE: TSTB (R1) ;TEST FOR DONE  
 165712 100405 BMI DONE ;BR IF DONE  
 165714 005203 INC R3 ;INCREMENT COUNTER  
 165716 005703 TST R3 ;THIS IS TO INCREASE TIME OF LOOP  
 165720 001373 BNE TDONE ;TEST FOR TIMEOUT  
 165722 000000 HALT ;HALT, "DONE" NOT SET --> TIMEOUT  
 165724 000747 BR K0JMP2 ;RETURN TO KEYBOARD DISPATCH ROUTINE("\$")  
 165726 005711 DONE: TST (R1) ;ERRORS ?  
 165730 100742 BMI BTERR1 ;BR IF ERROR  
 165732 005007 CLR PC ;START SECONDARY BOOT

.DSABLE LSB

SH#25

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917
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922 165734 005077          MSGQ:  .ASCII <'?'><LF>          ]ERRONEOUS COMMAND INDICATOR
923 165736 005015 000044  MSG:   .ASCII <CR><LF><'S><0> ]READY PROMPT OUTPUT
924
925
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930 165742 173626          CTABLE: MEM
931 165744 046530          .ASCII /XM/          ]COMMAND TO DO JUST MEMORY TEST
932 165746 165406          AR
933 165750 051101          .ASCII /AR/          ]COMMAND TO DO CPU & MEMORY TESTS AND
934                                     ]THE ABSOLUTE LOADER WITH A RELOCATABLE PROGRAM
935 165752 165414          AL
936 165754 046101          .ASCII /AL/          ]SAME COMMAND AS "AR",EXCEPT NO RELOCATION DESIRED
937 165756 165264          RX11
938 165760 054104          .ASCII /DX/          ]SAME AS "AR",EXCEPT THE FLOPPY BOOT IS
939                                     ]EXECUTED IN PLACE OF THE ABSOLUTE LOADER
940 165762 165650          RK11
941 165764 045504          .ASCII /DK/          ]SAME AS "AR", EXCEPT THE DISK DRIVE BOOT
942                                     ]IS EXECUTED IN PLACE OF THE ABSOLUTE LOADER
943 165766 173302          TEST7
944 165770 041530          .ASCII /XC/          ]COMMAND TO DO JUST THE CPU TEST
945 165772 165236          OD
946 165774 042117          .ASCII /OD/          ]COMMAND TO HALT FOR OOT OPERATION
947                                     ]WARNING =
948                                     ]THE "OD" COMMAND MUST BE THE LAST COMMAND IN THE LIST
949 165776 000000          0
950                                     ]INDICATION OF END OF TABLE
951 000001          .END
  
```

SH#26

```

ABSL 165426      ADCONT 173732      ADRRT 173714      AL 165414
AR 165406       BIT10 = 002000    BIT15 = 100000    BITS.1 = 020040
BOOT 165242     BTCOMM 165100    BTERR 165640     BTERR1 165636
BTSTP 165244    CHECK 173722     CR = 000015      CTABLE 165742
DCONT 173756    DEVNUM 165420    DOIT 165076      DONE 165726
DSKRD 165670    GETCHR 165104    GETNUM 165174    GONOGO = 173000
JMP1 173152     JMP3 173160      JSR7 173572      JSR7P 173606
KBDQ 165000     KDS 165006       KBJMP 173566     KBJMP2 165644
LF = 000012     L.ADR = X000001  L.BAD 165532     L.BC = X000002
L.BYT = X000003 L.CKSM = X000000 L.GWRD 165572    L.JMP 165606
L.JMP1 165630   L.LD1 165432     L.LD1B 165440    L.LD1C 165452
L.LD2 165460    L.LD3 165522     L.LD4 165536    L.LOAD 165430
L.PTR = X000005 L.READ 165542    L.R1 165550     MEM 173626
MEMD0 173712    MEMERA 173730    MEMERD 173754    MEMSIZ 173642
MEMT 173736     MSG 165736       MSGQ 165734      OD 165236
OTHER 165676    PC = X000007     PCCS = 177550    PRINT 165012
PUTCHR 165120   READ 165026      RCBS = 177404    RK11 165650
RXCS = 177170   RX11 165264      R0 = X000000     R1 = X000001
R2 = X000002    R3 = X000003     R4 = X000004     R5 = X000005
SEARCH 165042   SP = X000006     TCONT 165160     TOONE 165710
TEST1 173000    TEST2 173044     TEST3 173104     TEST4 173142
TEST5 173166    TEST6 173236     TEST7 173302     TEST8 173444
TEST9 173532    TJSR 173620      TJSRP 173624     TKB = 177562
TKS = 177560    TPB = 177566     TPS = 177564     TRAPS 165150
T3DATA 173264   T3DAT4 173270    T5DATA 173274    T6DATA 173300
T7DATA 173436   T7ERR 173434     T8ERR 173530     T9ERR 173556
WALK 173746     X1RTN 165144     SBOOTS = 165000
  
```

ERRORS DETECTED: 0

\*M9400,M9400=RM9400/DS:ERFZ  
 RUN-TIME: 3 6 0 SECONDS  
 CORE USED: 4K

